# Digital Signatures CMSC 23200/33250, Autumn 2018, Lecture 8

## David Cash

University of Chicago

#### Plan

- 1. Digital Signatures Recall
- 2. Plain RSA Signatures and their many weaknesses
- 3. A Strengthing: PKCS#1 v1.5 RSA Signature Padding
- 4. An implementation error and its grave consequences

## Assignment 1 is Due Tonight

#### Error in Problem 3 Hint:

- Technique outlined there omits an XOR with previous block.

#### If you want to test your code:

- Run attack with cnet\_id=davidcash and cnet\_id=ravenben
- Flag sizes vary in problems 2 and 3; Your attack should be robust to this
- (Especially on 2, where extra tricks are required for long flags.)

### Crypto Tool: Digital Signatures

**Definition**. A <u>digital signature scheme</u> consists of three algorithms **Kg**, **Sign**, and **Verify** 

- Key generation algorithm Kg, takes no input and outputs a (random) public-verification-key/secret-signing key pair (VK,SK)
- <u>Signing algorithm **Sign**</u>, takes input the secret key SK and a message M, outputs "signature" σ←Sign(SK,M)
- Verification algorithm Verify, takes input the public key VK, a message M, a signature σ, and outputs ACCEPT/REJECT
   Verify(VK,M,σ)=ACCEPT/REJECT

### Digital Signature Security Goal: Unforgeability



Scheme satisfies **unforgeability** if it is unfeasible for Adversary (who knows VK) to fool Bob into accepting M' not previously sent by Alice.



#### "Plain" RSA with No Encoding

VK = (N, e) SK = (N, d) where N = pq,  $ed = 1 \mod \phi(N)$ 

Sign((N, d), M) =  $M^d \mod N$ Verify((N, e), M,  $\sigma$ ) :  $\sigma^e = M \mod N$ ? Messages & sigs are in  $\mathbb{Z}_N^*$ 

e = 3 is common for fast verification; Assume e=3 below.

### "Plain" RSA Weaknesses



Assume e=3.

Sign $((N, d), M) = M^d \mod N$  Verify $((N,3), M, \sigma) : \sigma^3 = M \mod N$ ?

To forge a signature on message M': Find number  $\sigma'$  such that  $(\sigma')^3=M' \mod N$ 

**<u>M=1 weakness</u>**: If M'=1 then it is easy to forge. Take  $\sigma'=1$ :

 $(\sigma'^{3})=1^{3}=1=M' \mod N$ 

**<u>Cube-M weakness</u>**: If M' is a *perfect cube* then it is easy to forge. Just take  $\sigma' = (M')^{1/3}$ ; i.e. the usual cube root of M':

<u>Example</u>: To forge on M' = 8, which is a perfect cube, set  $\sigma' = 2$ .

 $(\sigma')^{3}=2^{3}=8=M' \mod N$ 

(Intuition: If cubing does not "wrap modulo  $\mathbb{N}$ ", then it is easy to un-do.)



To forge a signature on message M': Find number  $\sigma'$  such that  $(\sigma')^3=M' \mod N$ 

<u>Malleability weakness</u>: If  $\sigma$  is a valid signature for M, then it is easy to forge a signature on 8M mod N.

Given  $(M,\sigma)$ , compute forgery  $(M',\sigma')$  as

M'= (8\*M mod N), and  $\sigma' = (2*\sigma \mod N)$ 

Then Verify((N,3),M', $\sigma$ ') checks:

 $(\sigma')^3 = (2*\sigma \mod N)^3 = (2^3*\sigma^3 \mod N) = (2^3*M \mod N) = 8M \mod N$ 

 $\sigma^3 = M \mod N \text{ b/c } \sigma$  is valid sig. on M



<u>To forge a signature on message M'</u>: Find number  $\sigma'$  such that  $(\sigma')^3=M' \mod N$ 

<u>Malleability weakness</u>: If  $\sigma$  is a valid signature for M, then it is easy to forge a signature on 8M mod N.

**<u>General form of malleability weakness</u>:** If  $\sigma$  is a valid signature for M, then it is easy to forge a signature on  $M' = (x * M \mod N)$  for any perfect cube x.

 $M' = x * M \mod N$ , and  $\sigma' = (x^{1/3} * \sigma \mod N)$ 

Then Verify((N,3),M',σ') checks:

 $(\sigma')^3 = (x^{1/3} * \sigma \mod N)^3 = (x * \sigma^3 \mod N) = (x * M \mod N) = (M' \mod N)$ 

 $\sigma^3=M \mod N \text{ b/c } \sigma$  is valid sig. on M



<u>To forge a signature on message M'</u>: Find number  $\sigma'$  such that  $(\sigma')^3=M' \mod N$ 

**Combining signatures weakness:** If  $\sigma_1$  is a valid signature for  $M_1$ , and  $\sigma_2$  is a valid signature for  $M_2$ ...

... then it is easy to compute signature  $\sigma'$  on  $M' = (M_1 * M_2 \mod N)$ 

 $M' = (M_1 * M_2 \mod N)$  and  $\sigma' = (\sigma_1 * \sigma_2 \mod N)$ 

Then Verify((N,3),M',σ') checks:

 $(\sigma')^{3}=(\sigma_{1}*\sigma_{2} \mod N)^{3}=(\sigma_{1}^{3}*\sigma_{2}^{3} \mod N)=(M_{1}*M_{2} \mod N)=(M' \mod N)$ 

b/c  $\sigma_1$ ,  $\sigma_2$  are valid sigs



<u>To forge a signature on message M'</u>: Find number  $\sigma'$  such that  $(\sigma')^3=M' \mod N$ 

**Backwards signing weakness:** Generate some valid signature by picking  $\sigma'$  first, and then defining  $M' = (\sigma'^3 \mod N)$ 

Then Verify((N,3),M',σ') checks:

$$(\sigma')^3 = (M' \mod N)$$



<u>To forge a signature on message M'</u>: Find number  $\sigma'$  such that  $(\sigma')^3=M' \mod N$ 

<u>Summary:</u>

- Plain RSA Signatures allow several types of forgeries
- It was sometimes argued that these forgeries aren't important: If M is english text, then M' is unlikely to be meaningful for these attacks
- But often they are damaging anyway

#### **RSA Signatures with Encoding**

VK = (N, e) SK = (N, d) where N = pq,  $ed = 1 \mod \phi(N)$ 

Sign((N, d), M) = encode(M)<sup>d</sup> mod N  

$$Messages \& sigs are in \mathbb{Z}_N^*$$

$$Verify((N, e), M, \sigma) : \sigma^e = encode(M) \mod N?$$

encode maps bit strings to numbers in  $\mathbb{Z}_N^*$ 

#### Encoding needs to address:

- Perfect cubes
- Malleability
- Backwards signing

Encoding must be chosen with extreme care.

## RSA Signature Padding: PKCS #1 v1.5 (simplified)

**Note**: We already saw PKCS#1 v1.5 encryption padding. This is <u>signature</u> padding. It is different.



#### Sign((N,d),M):

- 1. digest←H(M) // m bytes long
  2. pad←FF||FF||...||FF// n-m-3 'FF' bytes
- 3. X←00||01||pad||00||digest
- 4. Output  $\sigma$  = X<sup>d</sup> mod N

#### Verify((N,3),M, $\sigma$ ):

- 1.  $X \leftarrow (\sigma^3 \mod N)$
- 2. Parse  $X \rightarrow aa | |bb| | Y | |cc| | digest$
- 3. If aa≠00 or bb≠01 or cc≠00
   or Y≠(FF)<sup>n-m-3</sup> or digest≠H(M):
   Output REJECT
  4. Else: Output ACCEPT

#### Encoding needs to address:

- Perfect cubes ——
- Malleability \_\_\_\_\_
- Backwards signing \_

The high-order bits + digest means X is large and random-looking, rarely a cube.

Stopped by hash, ex: H(2\*M)≠2\*H(M)

Stopped by hash: given digest, hard to find M such that H(M)=digest.

## RSA Signature Padding: PKCS #1 v1.5 (simplified)

**Note**: We already saw PKCS#1 v1.5 encryption padding. This is <u>signature</u> padding. It is different.



Introduces new weakness:

- Hash collision attacks: If H(M) = H(M'), then ...

Sign((N,d),M) = Sign((N,d),M')

- i.e., can reuse a signature for  ${\tt M}$  as a signature for  ${\tt M}\,{\prime}$ 

### Now: A Buggy Implementation, with an Attack

- Padding check is often implemented incorrectly
- Enables forging of signatures on arbitrary messages

Real-world attacks against:

- OpenSSL (2006)
- Apple OSX (2006)
- Apache (2006)
- VMWare (2006)
- All the biggest Linux distros (2006)
- Firefox/Thunderbird (2013)

```
(too many to list)
```

### Buggy Verification in PKCS #1 v1.5 RSA Signatures



#### BuggyVerify((N,3),M,σ):

 X←(O<sup>3</sup> mod N)
 Parse X→aa||bb||rest
 If aa≠00 or bb≠01: Output REJECT
 Parse rest=(FF)p||00||digest||..., where p is any number
 If digest≠H(M): Output REJECT
 Else: Output ACCEPT Verify((N,3),M, $\sigma$ ):

```
    X←(σ<sup>3</sup> mod N)
    Parse X→aa||bb||Y||cc||digest
    If aa≠00 or bb≠01 or cc≠00
        or Y≠(FF)<sup>n-m-3</sup> or digest≠H(M):
        Output REJECT
    Else: Output ACCEPT
```

Broken

Checks if **rest** starts with <u>any</u> <u>number</u> of **FF** bytes followed by a **00** byte.

If so, it takes the next m bytes as digest.

Correct: X = 00 01 FF 00 <DIGEST> Buggy: X = 00 01 FF 00 <DIGEST> <IGNORED ..... BYTES> One or more FF bytes



## **Attacking Buggy Verification**



Freedom to pick <JUNK> means we can take any  $\sigma'$  such that:

00 01 FF 00 H(M') 00 ..... 00  $\leq$  ( $\sigma'$ )<sup>3</sup>  $\leq$  00 01 FF 00 H(M') FF ..... FF

Sufficient to find: Any perfect cube in the given range. Then apply perfect cube attack.

#### Easy! (exercise)

#### Steps in Attack

- 1. Pick M you want to forge on
- 2. Compute lower and upper bounds (numbers), using H(M).
- 3. Find a perfect cube  $\mathbf{x}$  within allowed range
- 4. Output cube root of  $\mathbf{x}$  as forged signature  $\boldsymbol{\sigma}$ .

## Attack Summary

- When padding check allows variable number of FF bytes, forging is easy
  - Only requires a simple search for a perfect cube in a given range
- Why did so many make this error?
  - I don't know
  - My guesses:
    - Plugging in libraries for padding removal without context
    - Traditional unit testing is hard to apply to crypto.
    - The details omitted in my description of the padding make parsing much harder. (Actual version includes in X an ASN.1 identifier of hash function, which is complicated in full generality.)
- Attack defeated by using large e=65537

#### Lesson with Implementing Signatures

- Verify should simply re-run signing and check if same signature comes out
- Not strictly possible if **Sign** is randomized.

#### Other RSA Padding Schemes: Full Domain Hash

N: n-byte long integer. H: Hash fcn with m-byte output. Ex: SHA-256, m=32 k = ceil((n-1)/m)

Sign((N,d),M):

- 1.  $X \leftarrow 00 | |H(1||M)| |H(2||M)| |...||H(k||M)$
- 2. Output  $\sigma$  = X<sup>d</sup> mod N

Verify((N,e),M, $\sigma$ ):

```
1. X \leftarrow 00 | |H(1||M)| |H(2||M)| |...||H(k||M)
```

2. Check if  $\sigma^e = x \mod N$ 

Bonus: Can *prove* security, in a strong sense.

### Other RSA Padding Schemes: PSS

- Somewhat complicated
- Randomized signing



### **RSA Signature Summary**

- Plain RSA signatures are very broken
- PKCS#1 v.1.5 is widely used, in TLS, and fine if implemented correctly
- Full-Domain Hash and PSS should be preferred
- Don't roll your own RSA signatures!

### Other Practical Signatures: DSA/ECDSA

- Based on ideas related to Diffie-Hellman key exchange
- Secure, but ripe for implementation errors

Hackers obtain PS3 private cryptography key due to epic programming fail? (update)



### The End