Advanced Cryptographic Primitives CMSC 23200/33250, Autumn 2018, Lecture 9

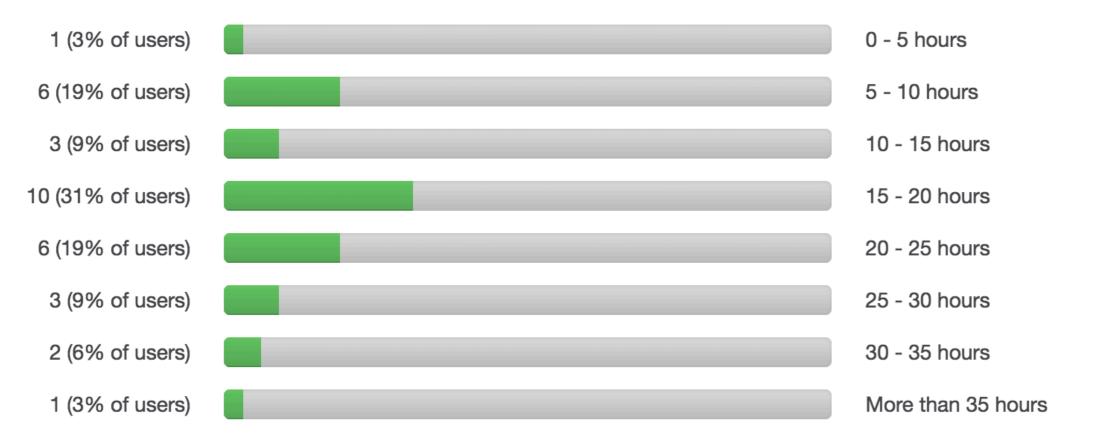
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Plan

- 1. Wrap up signature padding
- 2. How signatures are used: Identification and Certs
- 3. Some advanced crypto tools

Assignment 1 Discussion



A total of 32 vote(s) in 20 hours

Amount of time spent on Assignment 1 closes in 1 day(s)

Assignment 1 Discussion

- It is not our intention that anybody needs to spend 30+ hours/ week on 232/332 assignments to succeed.
- These assignments are different from most classes
- You can still get an A, even if...
 - ... your code does not perfectly succeed (ex: Only gets half of a flag)
 - ... if your code has some bugs
 - ... you don't solve every problem completely
- That is, we don't intend for everyone to solve every problem. They are meant to be challenging, thought-provoking, and educational.
- They are also a glimpse of real-world penetration testing.

Assignment 2 is Online

Due Next Wednesday at 11:59pm

Other RSA Padding Schemes: Full Domain Hash

N: n-byte long integer. H: Hash fcn with m-byte output. Ex: SHA-256, m=32 k = ceil((n-1)/m)

Sign((N,d),M):

- 1. $X \leftarrow 00 | |H(1||M)| |H(2||M)| |...||H(k||M)$
- 2. Output σ = X^d mod N

Verify((N,e),M, σ):

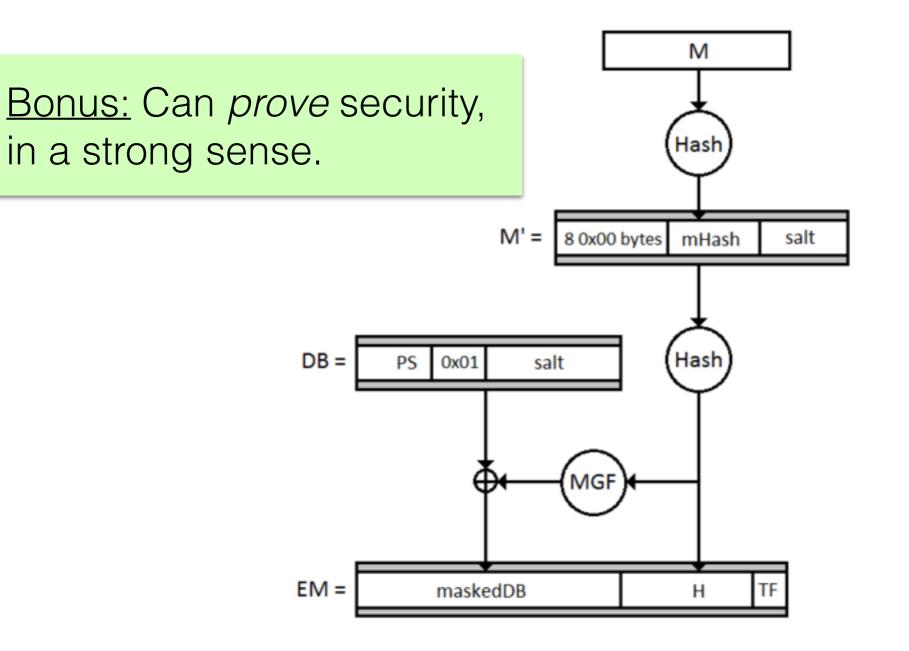
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1. X \leftarrow 00 | |H(1||M)| |H(2||M)| |...||H(k||M)
```

2. Check if σ^e = X mod N

Bonus: Can *prove* security, in a strong sense.

Other RSA Padding Schemes: PSS

- Somewhat complicated
- Randomized signing



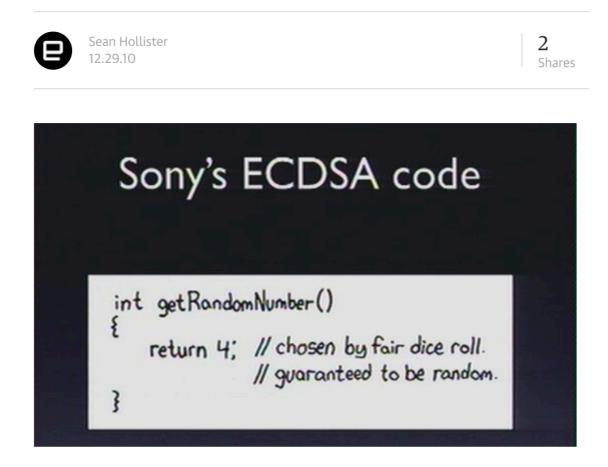
RSA Signature Summary

- Plain RSA signatures are very broken
- PKCS#1 v.1.5 is widely used, in TLS, and fine if implemented correctly
- Full-Domain Hash and PSS should be preferred
- Don't roll your own RSA signatures!

Other Practical Signatures: DSA/ECDSA

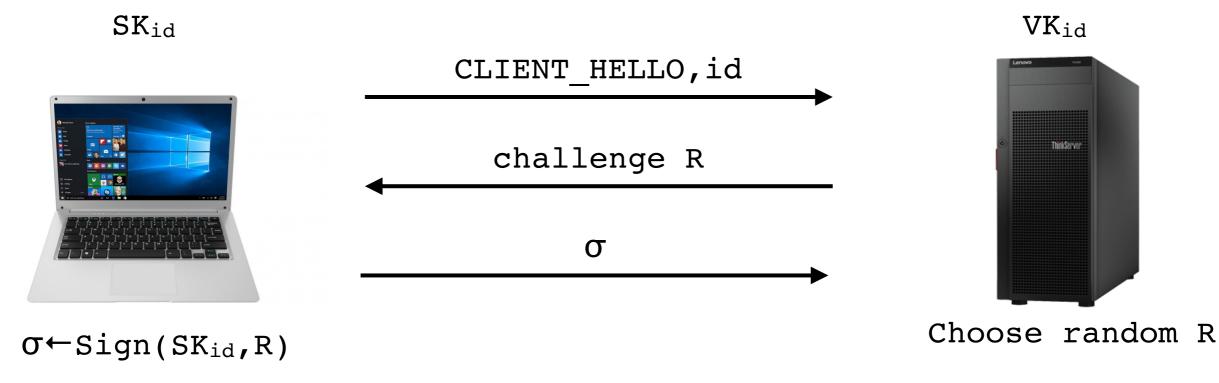
- Based on ideas related to Diffie-Hellman key exchange
- Secure, but ripe for implementation errors

Hackers obtain PS3 private cryptography key due to epic programming fail? (update)



How signatures are applied: Identification Protocols

- SSH and TLS

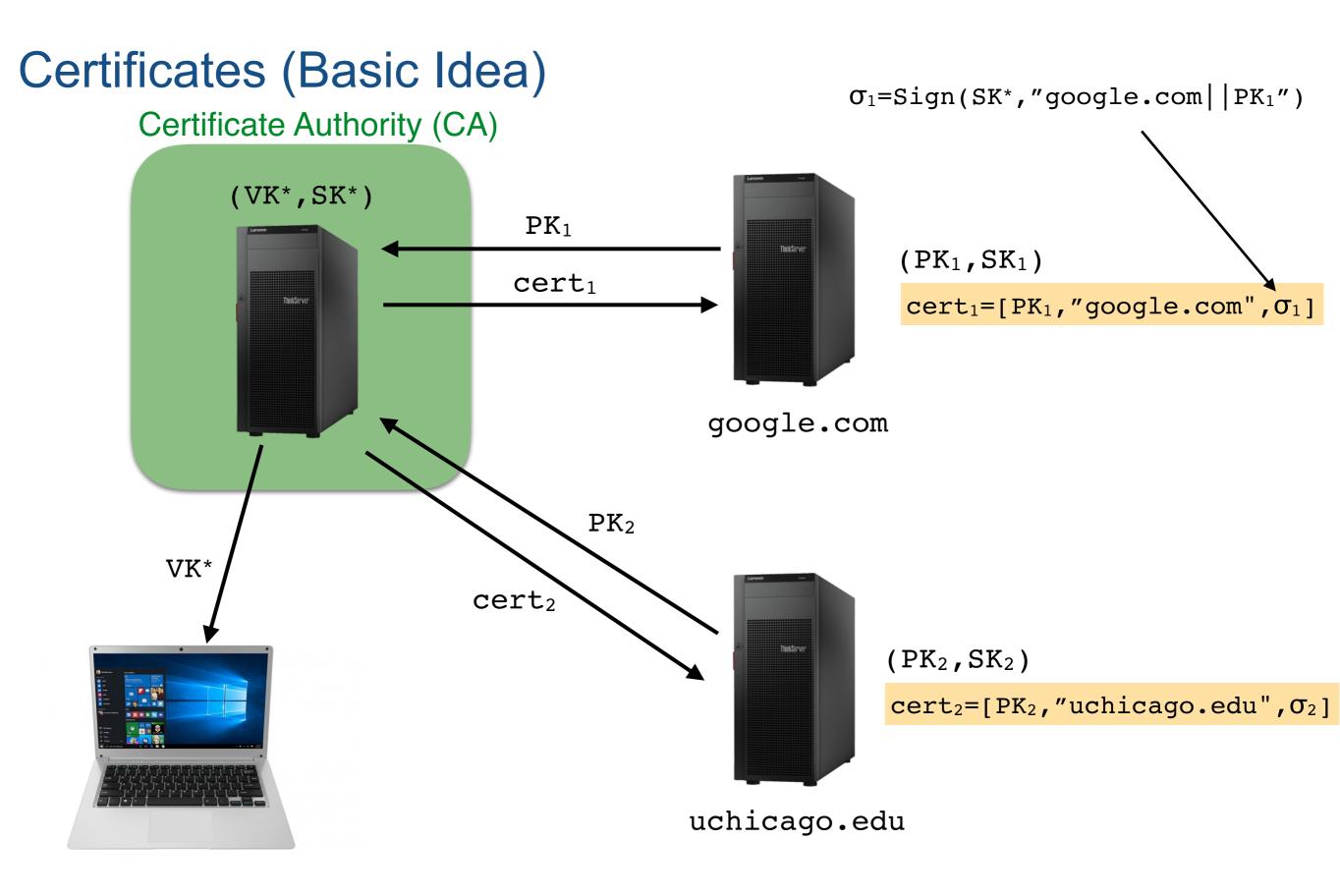


Verify(VK_{id},R, σ)?

- Randomizing R stops replay attacks

How signatures are applied: Certificates

- Main application for digital signatures are *certificates*, used in TLS and other protocols

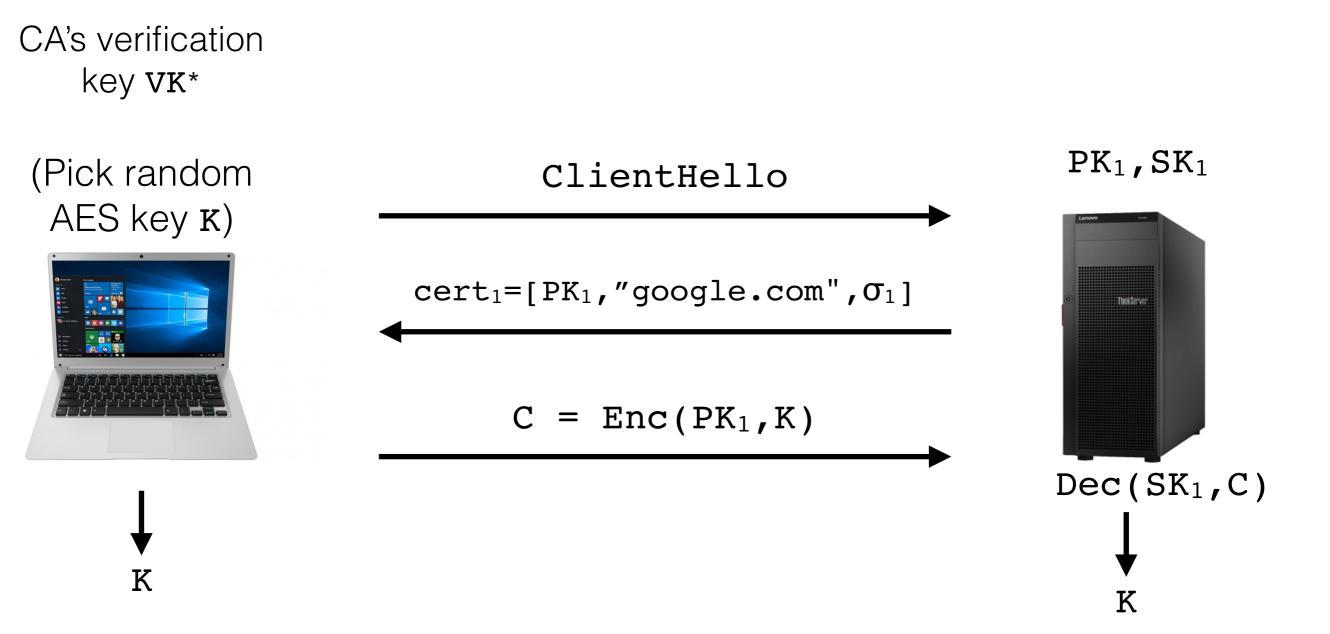


- Trusted CA "issues certs", i.e. signs public keys of other orgs.

Certificates (Basic Idea)

- Certificates in general are a tuple (PK, metadata, σ)
 - PK is public-key (may be for encryption, or for signature verification)
 - The metadata domain name, company info, sometimes addresses, crypto protocols to use, expiration date, etc.
 - σ is a signature on PK+metadata under CA's signing key.
- Issuing a certificate involves varying levels of due diligence by CA
- If CA is negligent, then entire system is not trustworthy!

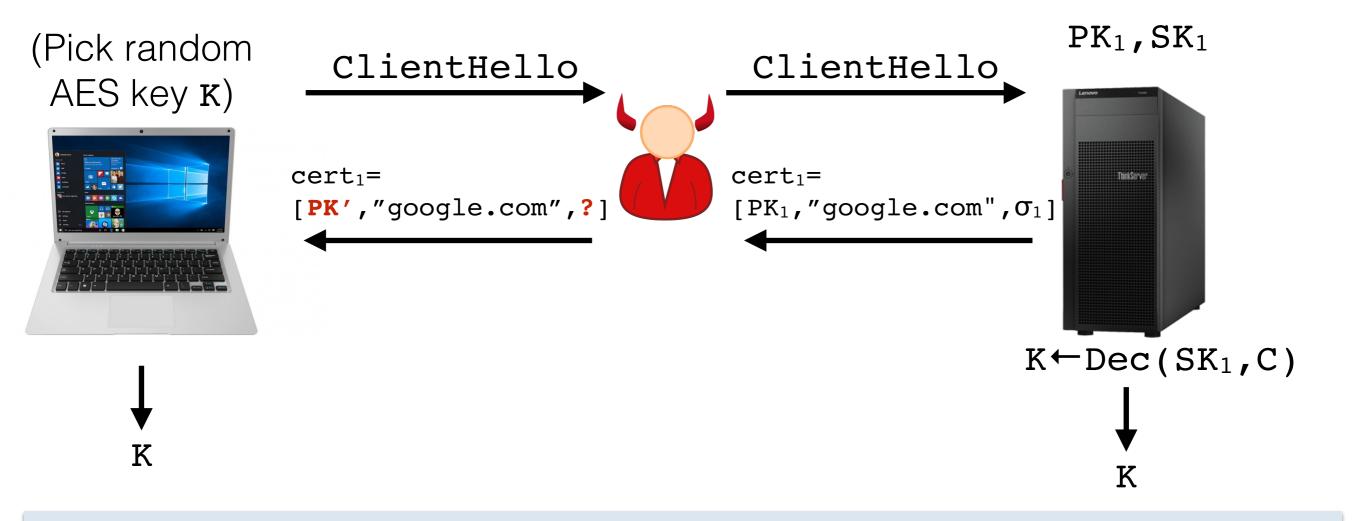
Authenticated Key Exchange with Certs



VK^* correct $\Rightarrow PK_1$ correct \Rightarrow Person-in-the-Middle defeated!

Authenticated Key Exchange with Certs

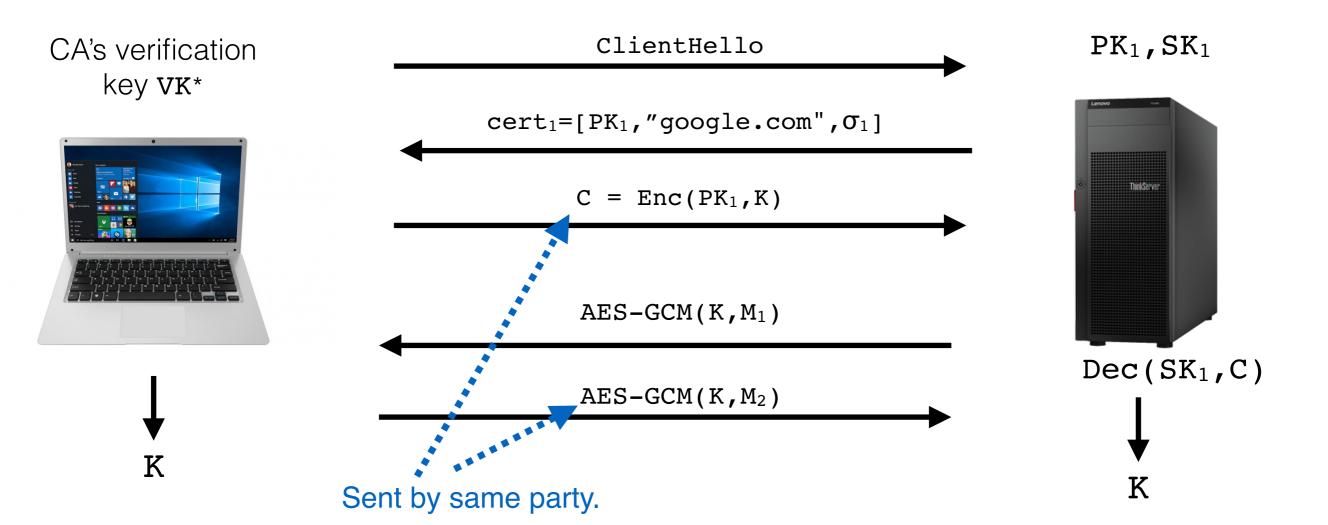
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CA's verification
key VK*
```



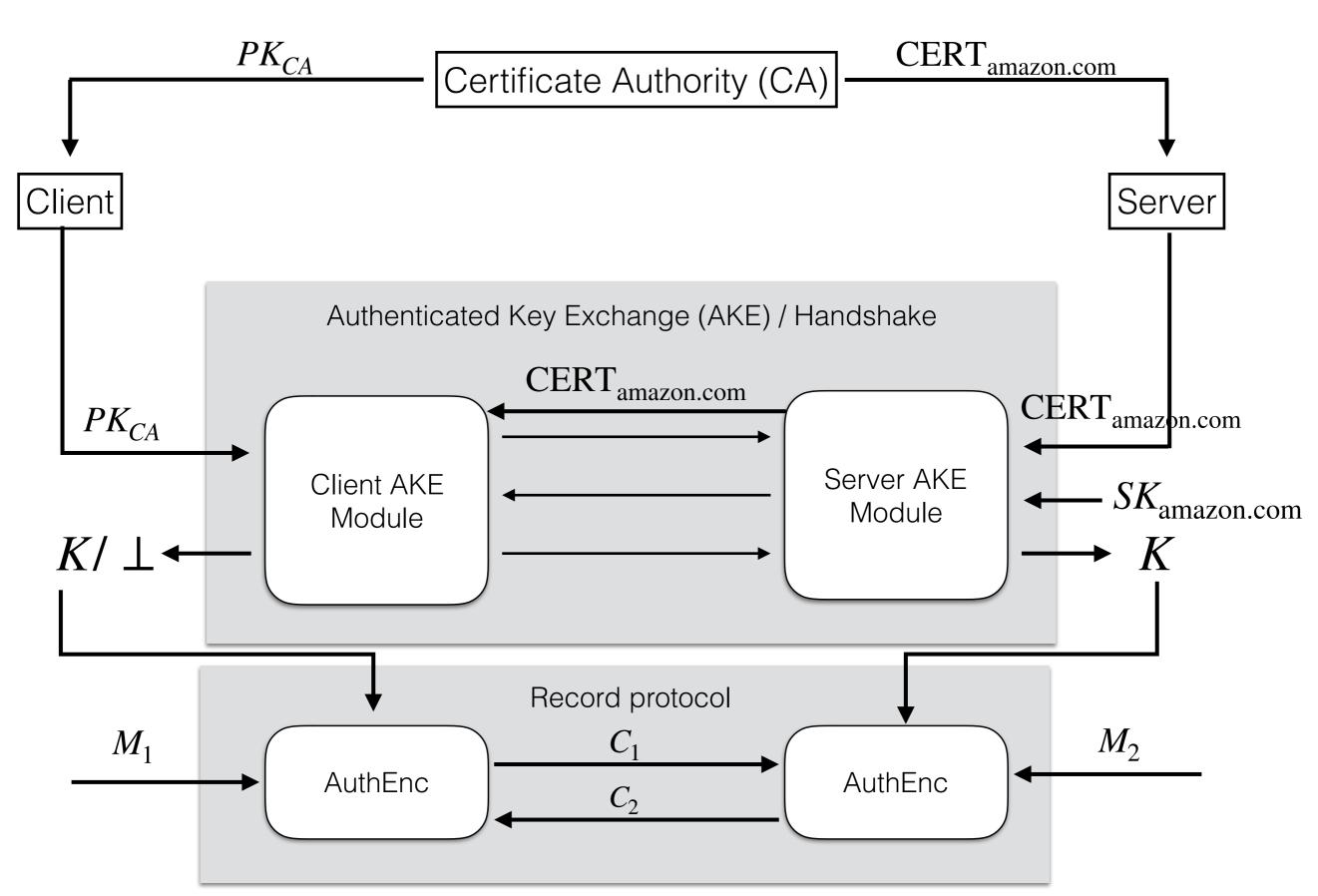
Adversary must forge signature, or trick CA into issuing cert.

Authenticated Key Exchange Notes

- Authentication is "unilateral" or "one-sided"
 - You are convinced you're talking to google.com, but google.com has no idea who they are talking to.
 - However google.com knows they are continuing to talk to whoever sent C
 - You convince google.com of your identity using a password, not TLS.



Looking back: TLS



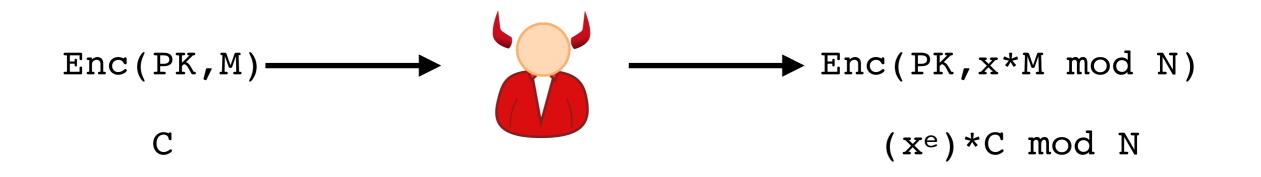
Questions to address (later in quarter):

- Certificate ecosystem
- Certificate details
- TLS details (negotiating which crypto to use...)
- Privacy: What does TLS hide about your browsing, and from whom?
- Authentication: How should users be authenticated?
- Security of protocols built on top of TLS
- Software vulnerabilities (other than the crypto bugs we've seen)

Switching Gears: A Sampling of "Advanced" Crypto

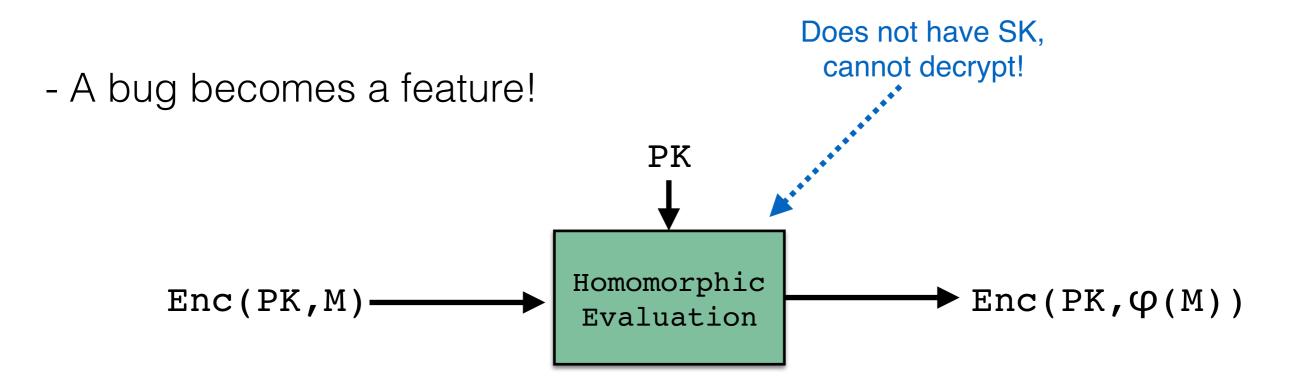
- 1. Homomorphic Encryption
- 2. Zero-Knowledge Proofs

Malleable Encryption



- Malleability is usually a bad thing for Plain RSA Enc/Signatures
- Allows adversaries to predictably change plaintexts without permission
- See assignment 2

Homomorphic Encryption = Very Malleable Encryption



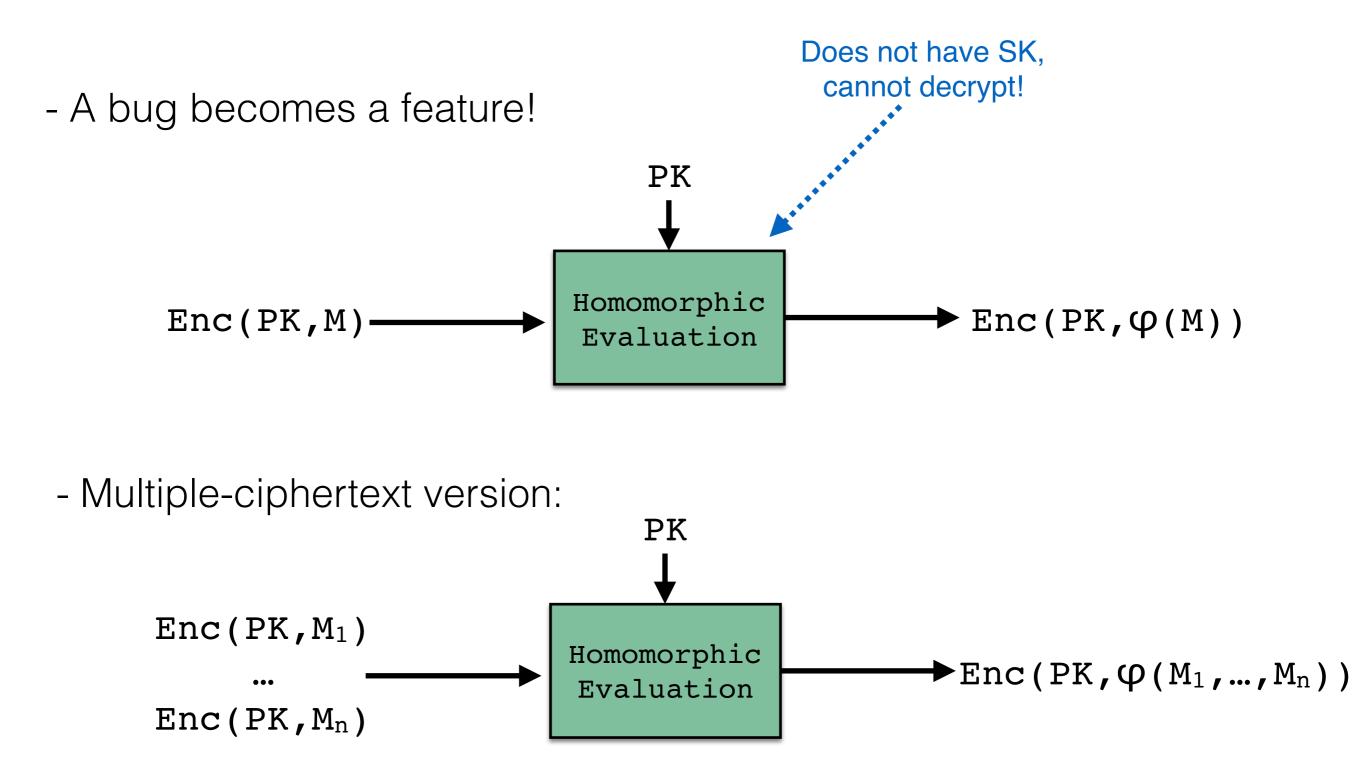
- RSA is homomorphic for multiplication by some fixed x:

 $\varphi_x(M) = (x * M \mod N)$

- RSA does not appear to homomorphic for *addition* by some fixed **x**:

 $\varphi_x(M) = (x+M \mod N)???$

Homomorphic Encryption = Very Malleable Encryption



Homomorphic Encryption: The Grand Vision (1978)

ON DATA BANKS AND PRIVACY HOMOMORPHISMS

Ronald L. Rivest Len Adleman Michael L. Dertouzos

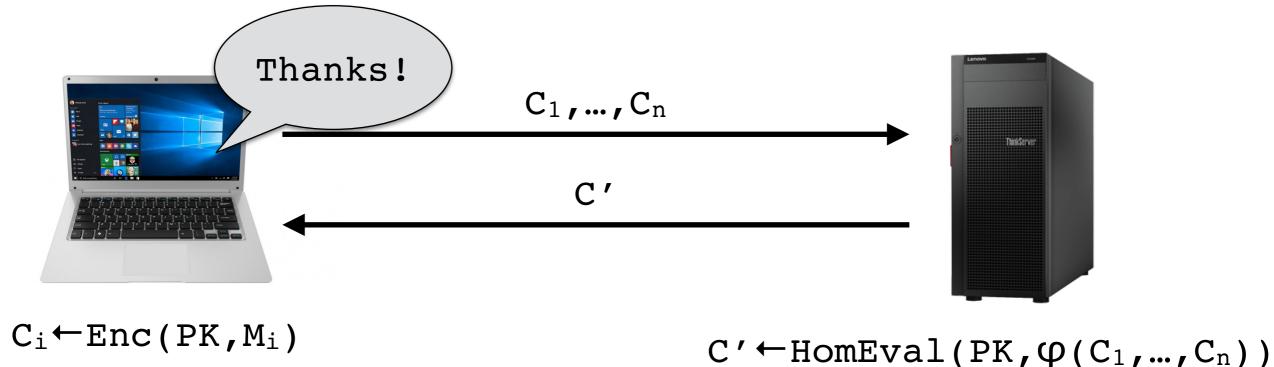
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I. INTRODUCTION

Encryption is a well-known technique for preserving the privacy of sensitive information. One of the basic, apparently inherent, limitations of this technique is that an information system working with encrypted data can at most store or retrieve the data for the user; any more complicated operations seem to require that the data be decrypted before being operated on.

Homomorphic Encryption: The Grand Vision (1978)

- Suppose Enc is homomorphic for ϕ using <code>HomEval</code>

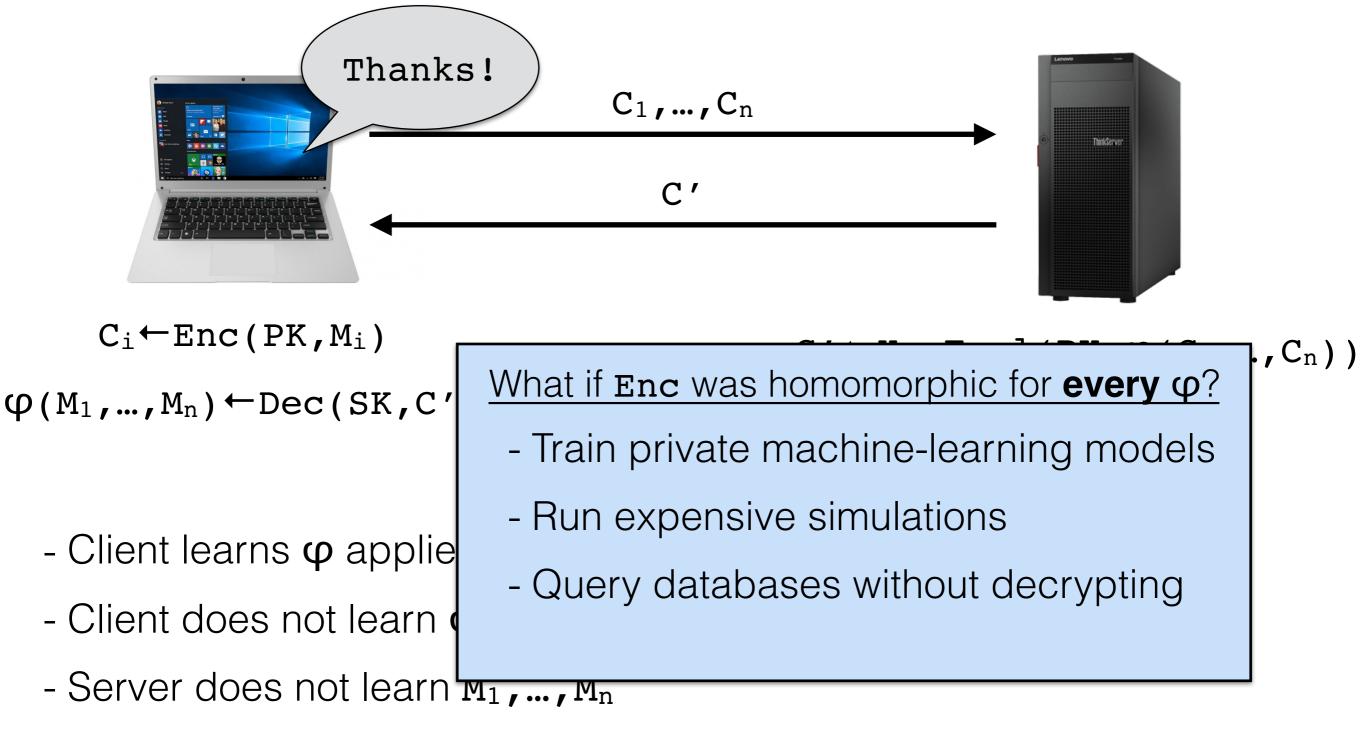


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\phi(M_1, \dots, M_n) \leftarrow \text{Dec}(SK, C')
```

- Client learns ϕ applied to its own data M_1, \dots, M_n
- Client does not learn ϕ
- Server does not learn M_1, \ldots, M_n

Homomorphic Encryption: The Grand Vision (1978)

- Suppose Enc is homomorphic for ϕ using <code>HomEval</code>



For which ϕ can we build homomorphic encryption?

- RSA ('78): ϕ = multiplication mod N of plaintexts and/or constants
- Paillier ('99): $\varphi = addition \mod N$ of plaintexts and/or constants

Observation: If an encryption is homomorphic for <u>both additions</u> and multiplications mod N, then it is homomorphic for any ϕ !

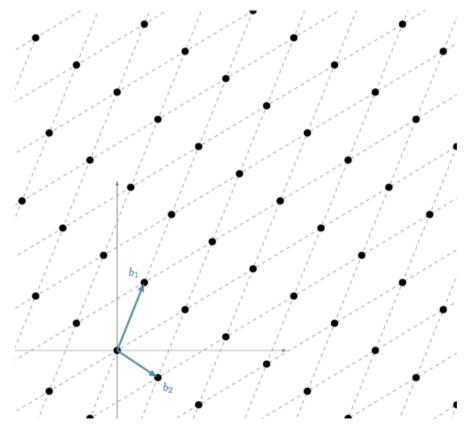
- BGN ('06): ϕ = many additions but <u>only one</u> multiplication
- Gentry ('09): Any ϕ ! Via new techniques.

. . .

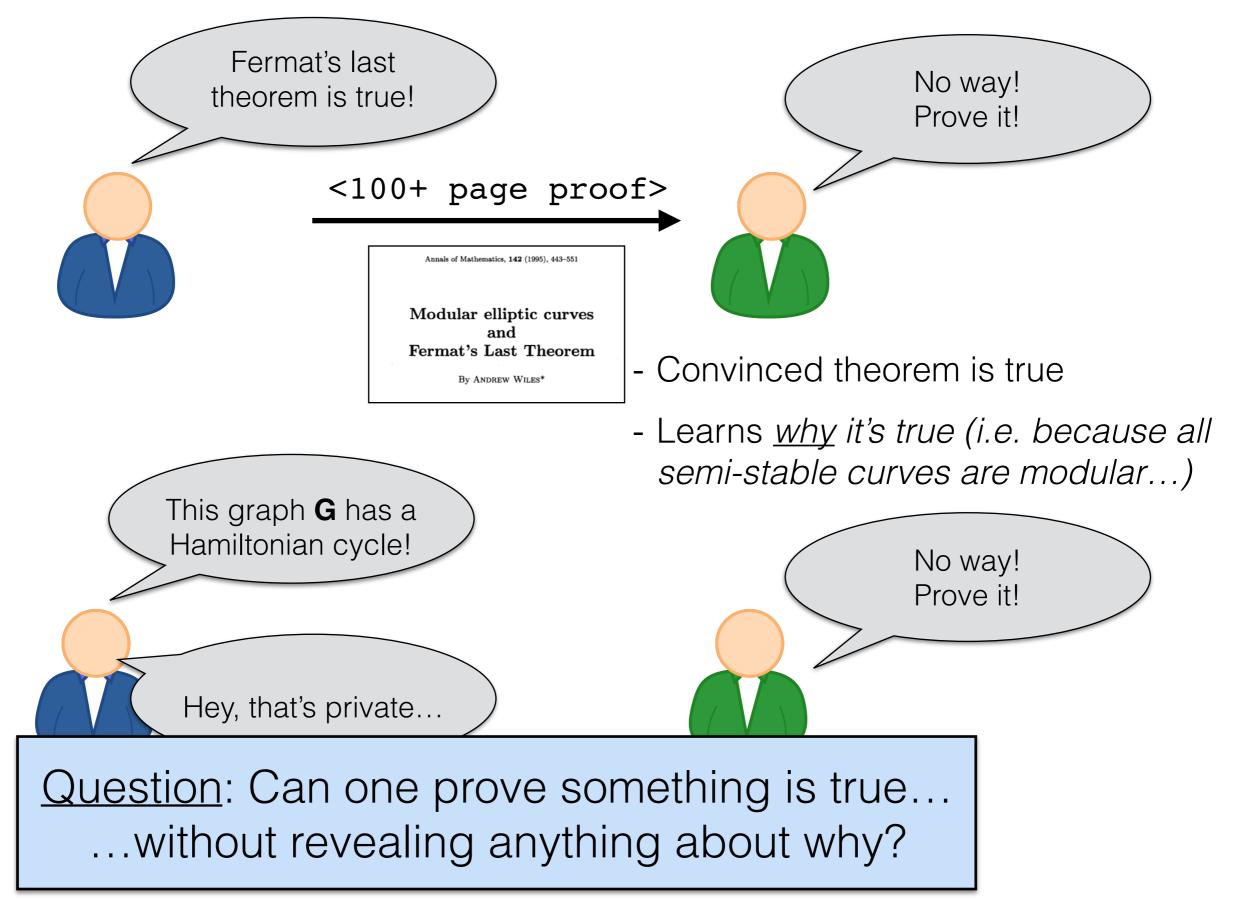


Homomorphic Encryption (Gentry'09)

- Based on different math (not RSA/Diffie-Hellman)
- Uses lattices, i.e. high-dimension integer grids
- Original construction was too slow
- Tons of research on making it faster
- So far, essentially no deployments...



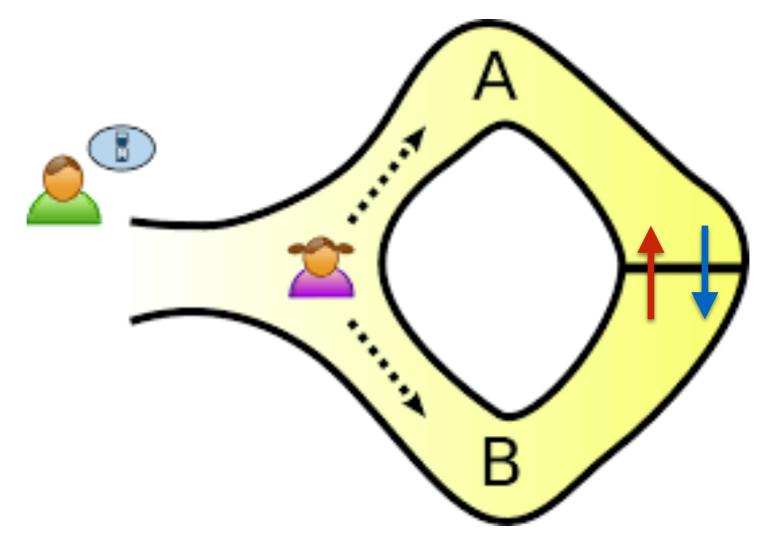
Switching gears: Mathematical Proofs

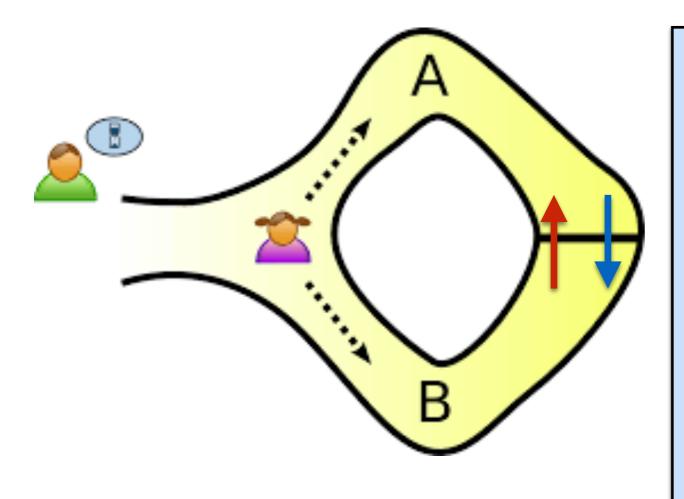


Zero-Knowledge Proofs (Goldwasser, Micali, Rackoff'85)



- Prover claims: There is a one-way door that opens between A and B
- <u>Wants to hide</u>: Which direction the door opens $(A \rightarrow B \lor B \rightarrow A)$





Protocol:

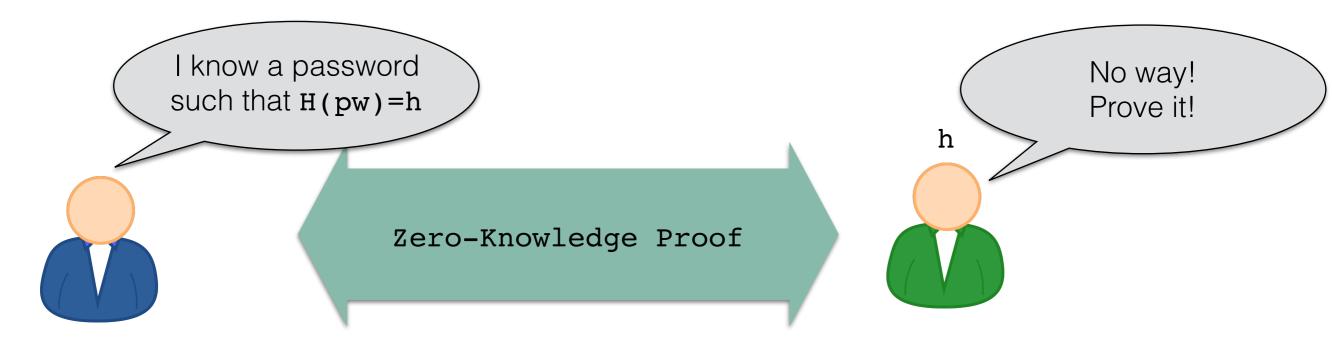
- 1. Prover walks into cave without Verifier watching
- 2. Verifier flips a coin and asks Prover to come out A or B side
- 3. Prove comes out that side, using door if necessary
- 4. Repeat 100 times. If prover is ever caught lying, **REJECT**.

Soundness: If there is (in fact) no door, then Prover only has 1/2¹⁰⁰ chance to cheat.

Zero-knowledge: Even if Verifier tries to cheat, it won't learn anything about which way the door opens.

- Key insights:
 - Interaction
 - Randomness

Zero-Knowledge Proofs in Crypto



- Prover is convinced other person knows pw
- But everything else about pw is totally hidden

<u>Theorem:</u> Any provable mathematical statement has a zero-knowledge proof.

The End