Cryptography Part 1 CMSC 23200/33250, Winter 2022, Lecture 7

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	The Wi-Fi network "Pat'swifi" requires a WPA2 password.
	Password: Show password Remember this network
?	Cancel Join



What is Cryptography?

Cryptography involves algorithms with security goals.

Cryptography involves using math to stop adversaries.

Common Security Goal: Secure Channel



Confidentiality: Adversary does not learn anything about messages m_1, m_2

Authenticity: $m'_1 = m_1$ and $m'_2 = m_2$

Crypto in CS23200/33250

- A brief overview of major concepts and tools
- Cover (some of) big "gotchas" in crypto deployments
- Cover background for networking and authentication later

Not going to cover math, proofs, or many details. Consider taking CS284 (Cryptography)!

Four	settings for cry	ptography	
	Security Goal Pre-shared key?	Confidentiality	Authenticity/Integrity
	Yes ("Symmetric")	Symmetric Encryption (aka Secret-key Encryption)	Message Authentication Code (MAC)
	No ("Asymmetric")	Public-Key Encryption	Digital Signatures

Rest of this lecture

- Symmetric Encryption Basics
- Stream Ciphers

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Ciphers (a.k.a. Symmetric Encryption)

A <u>cipher</u> is a pair of algorithms Encrypt, Decrypt:



Require that decryption recovers the same message.

Historical Cipher: ROT13 ("Caesar cipher")

Encrypt(K,m): shift each letter of plaintext forward by K positions in alphabet (wrap from Z to A).

Plaintext: DEFGHKey (shift): 3Ciphertext: FGHKL

Plaintext: ATTACKATDAWNKey (shift): 13Ciphertext: NGGNPXNGQNJA

Historical Cipher: Substitution Cipher

<u>Encrypt(K,m)</u>: Parse key K as a permutation π on {A,... Z}. Apply π to each character of m.

P: ATTACKATDAWN K: π-C: ZKKZAMZKYZGT How many keys? $26! \approx 2^{88}$ 9 million years to try all keys at rate of 1 trillion/sec



Cryptanalysis of Substitution Cipher



Quick recall: Bitwise-XOR operation

We will use bit-wise XOR:
$$0101$$

1001

Some Properties:

- $X \oplus Y = Y \oplus X$
- $X \oplus X = 000...0$
- $X \oplus Y \oplus X = Y$

Cipher Example: One-Time Pad

Key K: Bitstring of length L

Plaintext M: Bitstring of length L

Encrypt(K,M): Output K⊕M

<u>Decrypt(K,C)</u>: Output K⊕C

Correctly decrypts because

 $K \oplus C = K \oplus (K \oplus M) = (K \oplus K) \oplus M = M$

<u>Q</u>: Is the one-time pad secure? <u>Bigger Q</u>: What does "secure" even mean?

Evaluating Security of Crypto Algorithms

<u>Kerckhoff's Principle</u>: Assume adversary knows your algorithms and implementation. The only thing it doesn't know is the key.

- 1. Quantify adversary goals
 - Learn something about plaintext? Spoof a message?
- 2. Quantify adversary capabilities
 - View ciphertexts? Probe system with chosen inputs?
- 3. Quantify computational resources available to adversary Compute cycles? Memory?

Breaking Encryption - A Basic Game



Ciphertext-only attack: The adversary sees ciphertexts and attempts to recover some useful information about plaintexts.

More attack settings later.

Recovering Partial Information; Partial Knowledge

- Recovering entire messages is useful
- But recovering partial information is also be useful



A lot of information is missing here.

But can we say who this is?

- Attacker may know large parts of plaintext already (e.g. formatting strings or application content). The attacker tries to obtain something it doesn't already know.

M = http://site.com?password=

"Attacks" versus "Security"

An **attack** is successful as long as it recovers <u>some</u> info about plaintext that is useful to adversary.

Encryption should hide <u>all possible partial information</u> about plaintexts, since what is useful is situation-dependent.

Attacks can succeed without recovering the key



Full break: Adversary recovers K, decrypts all ciphertexts.

However: Clever attacker may compromise encryption without recovering the key.

<u>Claim</u>: If adversary sees **only one** ciphertext under a random key, then any plaintext is equally likely, so it cannot recover any partial information <u>besides plaintext</u> <u>length</u>.

Ciphertext observed: 10111Possible plaintext:00101 \Rightarrow Possible key:10010

- 1. Adversary goal: Learn partial information from plaintext
- 2. Adversary capability: Observe a single ciphertext
- 3. Adversary compute resources: Unlimited time/memory (!)

Issues with One-Time Pad

- 1. Reusing a pad is insecure
- 2. One-Time Pad is *malleable*
- 3. One-Time Pad has a long key

Issue #1: Reusing a One-Time Pad is Insecure



Issue #1: Reusing a One-Time Pad is Insecure

Has led to real attacks:

- Project Venona (1940s) attack by US on Soviet encryption
- MS Windows NT protocol PPTP
- WEP (old WiFi encryption protocol)
- Fortiguard routers! [link]



Issue #2: One-Time Pad is Malleable



Issue #3: One-Time Pad Needs a Long Key

<u>Can prove</u>: Any cipher as secure as the OTP must have: Key-length \geq Plaintext-length

In practice:

- Use *stream cipher*: Encrypt(K,m) = G(K)⊕m
- Add authentication tag
- Use *nonces* to encrypt multiple messages

Outline

- Symmetric Encryption Basics
- Stream Ciphers
- Block Ciphers

Tool to address key-length of OTP: Stream Ciphers

Stream cipher syntax: Algorithm G that takes one input and produces an very long bit-string as output.



Use G(seed) in place of pad. Still malleable and still one-time, but key is shorter.

Stream Cipher Security Goal (Sketch)

<u>Security goal</u>: When \mathbf{k} is random and unknown, $\mathbf{G}(\mathbf{k})$ should "look" random.

... even to an adversary spending a lot of computation.

Much stronger requirement that "passes statistical tests".

Brute force attack: Given y=G(k), try all possible k and see if you get the string y.

<u>Clarified goal</u>: When k is random and unknown, G(k) should "look" random to anyone with less computational power needed for a brute force attack.

(keylength = 256 is considered strong now)

Aside: Fundamental Physical Property of the Universe*

There exist (1-to-1) functions (say on bitstrings) that are:1) Very fast to evaluate2) Computationally infeasible to reverse

The disparity can be almost arbitrarily large!

Evaluating y = f(x) may only take a few cycles....

... and finding x from y within the lifetime of the universe may not be possible, even with a computer made up of every particle in the universe.

**conjectured, but unproven property*

Computational Strength

# Steps	Who can do that many?	
256	Strong computer with GPUs	
280	All computers on Bitcoin network in 4.5 hours	
2128	Very large quantum computer? (Ask Diana, Fred, Bill, Robert)*	
2192	Nobody?	
2256	Nobody?	

*Not directly comparable but this is an estimate of equivalent power. Quantum computers are most effective against public-key crypto, but they also speed up attacks on symmeric-key crypto. (More next time.)

Practical Stream Ciphers

RC4 (1987): "Ron's Cipher #4". Mostly retired by 2016.



ChaCha20 (2007): Successfully deployed replacement. Supports *nonces*.



Pad reuse can still happen with stream ciphers



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Addressing pad reuse: Stream cipher with a nonce

Stream cipher with a nonce: Algorithm G that takes **two inputs** and produces a very long bit-string as output.



- "nonce" = "number once".

- Usually denoted IV = "initialization vector"

Security goal: When k is random and unknown, G(IV, k) should "look" random and independent for each value of IV.

Solution 1: Stream cipher with a nonce



- If nonce repeats, then pad repeats



IEEE 802.11b WEP: WiFi security standard '97-'03



IV is 24-bit wide counter

- Repeats after 2^{24} frames (≈ 16 million)
- IV is often set to zero on power cycle

Solutions: (WPA2 replacement)

- Larger IV space, or force rekeying more often
- Set IV to combination of packet number, address, etc



IEEE 802.11b WEP: WiFi security standard '97-'03

	BIZ & IT TECH SCIENCE POLICY CARS GAMING & CULTURE FORUMS
- Re - Of	Serious flaw in WPA2 protocol lets attackers intercept passwords and much more
	KRACK attack is especially bad news for Android and Linux users. DAN GOODIN - 10/15/2017, 11:37 PM
<u>Solı</u>	UTIONS: (W parameters to their initial values. KRACK forces the nonce reuse in a way that allows the encryption to be bypassed. Ars Technica IT editor Sean Callagner has much more about

- Larger IV Sp KRACK here.
- Set IV to combination of packet number, address, etc

Issues with One-Time Pad

1. Reusing a pad is insecure V Use unique nonces

- One-Time Pad is *malleable*One-Time Pad has a long key Vuse stream cipher with short key

• More difficult to address; We will return to this later.

Rest of this lecture

- Symmetric Encryption Basics
- Stream Ciphers

The End