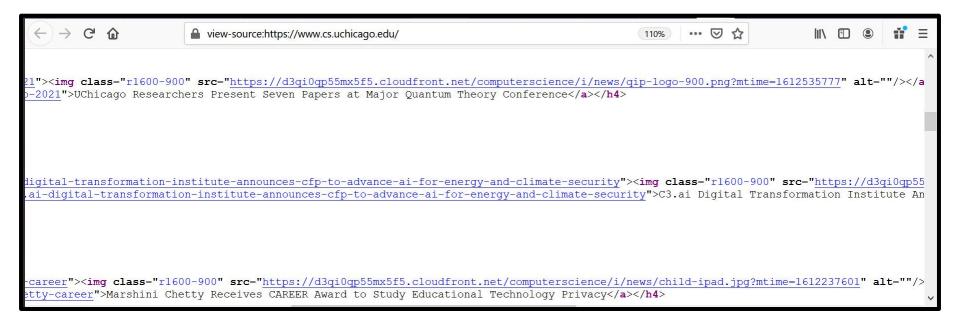
# 15. How the Web Works (Part 2)

Blase Ur and David Cash February 14<sup>th</sup>, 2022 CMSC 23200 / 33250

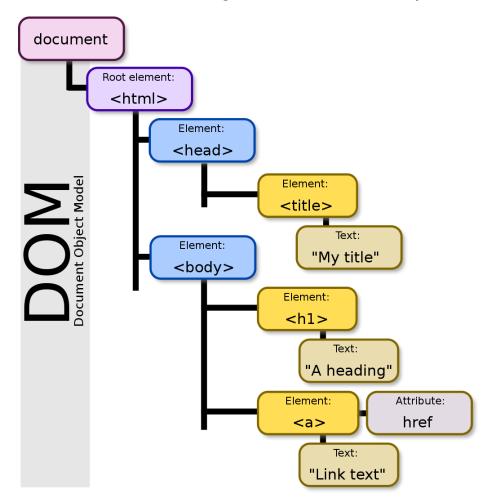


- view-source:https://www.cs.uchicago.edu/
- HTML (hypertext markup language)
  - Formatting of a page
  - All sorts of formatting: <div>Hi</div>
  - Links: <a href="blaseur.com">Click here</a>
  - Pictures: <img src="unicorn.jpg" />
  - Forms
- HTML 5 introduced many media elements



- CSS (cascading style sheets)
- link href="/css/main.css?updated=20181020002547"
  rel="stylesheet" media="all">
- viewsource:https://www.cs.uchicago.edu/css/main.css?updated=2018102 0002547
- id (intended to be unique)
- class (not intended to be unique)

DOM (document object model)



#### Typing Something into a Browser:

- DNS (domain name service)
  - www.cs.uchicago.edu resolves to IP address
    128.135.164.125
- https://www.cs.uchicago.edu/
  - Protocol: https
  - Hostname: www.cs.uchicago.edu
  - Default file name (since none is listed): index.html (and similar)

#### HTTP Request

- HTTP = Hypertext Transfer Protocol
- Start line: method, target, protocol version
  - GET /index.html HTTP/1.1
  - Method: GET, PUT, POST, HEAD, OPTIONS
- HTTP Headers
  - Host, User-agent, Referer, many others
  - https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers
- Body (not needed for GET, etc.)
- In Firefox: F12, "Network" to see HTTP requests

#### HTTP Request

Activity initiation

GET /index.html HTTP/1.1

(composed of frames) Frame **APIs** HTTP/1.x message Type=HEADERS (script) Frame Type=CONTINUATION PUT /create page HTTP/1.1 **UI-activity** Frame Host: localhost:8000 (browser) Connection: keep-alive Binary Upgrade-Insecure-Requests: 1 Type=CONTINUATION Translation\_ Content-Type: text/html framing Frame Content-Length: 345 HTML Forms Type=DATA Body line 1 (browser) Body line 2 **Frame** Type=DATA Config file Frame (server) Type=DATA

HTTP/2 stream

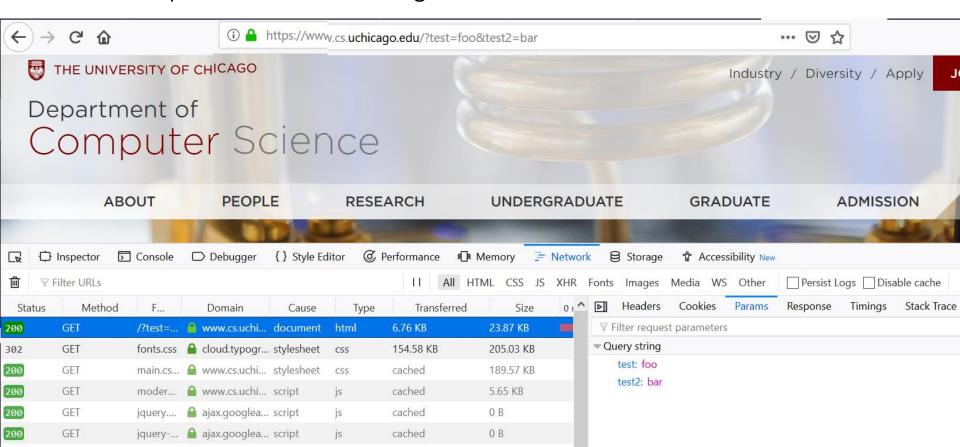
From https://developer.mozilla.org/en-US/docs/Web/HTTP/Messages

#### Sending Data to a Server

- GET request
  - Data at end of URL (following "?")
- POST request
  - Typically used with forms
  - Data not in URL, but rather (in slightly encoded form) in the HTTP request body
- PUT request
  - Store an entity at a location

## **URL Parameters / Query String**

- End of URL (GET request)
  - https://www.cs.uchicago.edu/?test=foo&test2=bar

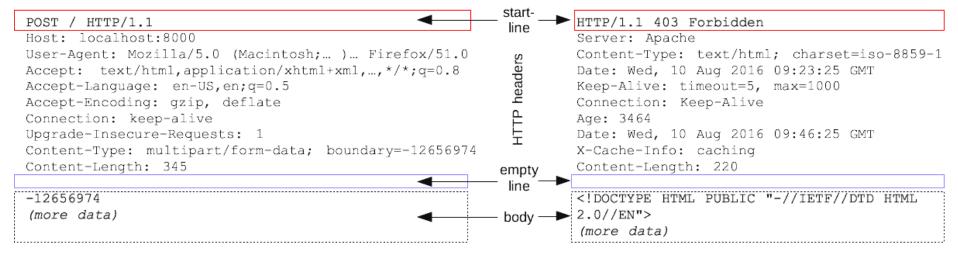


#### HTTP Response

- Status: <a href="https://developer.mozilla.org/en-US/docs/Web/HTTP/Status">https://developer.mozilla.org/en-US/docs/Web/HTTP/Status</a>
  - -200 (OK)
  - 404 (not found)
  - 301 (moved permanently)
  - 302 (moved temporarily)
- HTTP Headers
- Body

#### $\mathsf{HTTP}$

#### Requests Responses



#### **HTTPS**

- Simply an HTTP request sent over TLS!
  - That is, the request and response are encrypted
- An extension of HTTP over TLS (i.e., the request/response itself is encrypted)
- Which CAs (certificate authorities) does your browser trust?
  - Firefox: Options → Privacy & Security → (all the way at the bottom) View Certificates

## Keeping State Using Cookies

- Cookies enable persistent state
- Set-Cookie HTTP header
- Cookie HTTP header
  - Cookie: name=value; name2=value2; name3=value3
- Cookies are automatically sent with all requests your browser makes
- Cookies are bound to an origin (only sent to the origin that set them)

#### Keeping State Using Cookies

- Session cookies (until you close your browser) vs. persistent cookies (until the expiration date)
- Secure cookies = only sent over HTTPS, not HTTP
- HTTPonly cookies are not accessible to JavaScript, etc.
- View cookies: "Application" tab in Chrome developer tools, "Storage" in Firefox

#### Authorization Tokens = Cookies

- You log into a website, and it presents you an authorization token (typically a hash of some secret)
- Subsequent HTTP requests automatically embed this authorization token

#### Other Ways to Keep State

- Local storage
- Flash cookies
- (Many more)

#### Interactive Pages?

- JavaScript!
  - The core idea: Let's run (somewhat) arbitrary code on the <u>client's</u> computer
- Math, variables, control structures
- Imperative, object-oriented, or functional
- Modify the DOM
- Request data (e.g., through AJAX)
- Can be multi-threaded (web workers)