

Everyone Is Cheating Their Way Through College ChatGPT has unraveled the entire academic project.

Why Even Basic A.I. Use Is So Bad for Students

Oct. 29, 2025



By Jan

# LLMs in CS Education

**The future of learning: How AI is revolutionizing education 4.0**

*The Professors Are Using ChatGPT, and Some Students Aren't Happy About It*

Sal Khan explains why GPT-4 is ready to be a tutor

Duolingo CEO says AI is a better teacher than humans—but schools will still exist 'because you still need childcare'

# At the end of class!

Answering any questions about deliverables for the rest of the quarter

# Large Language Models

## Transformational Technology

The world will operate much differently in ways we may not be able to predict

## Enabling Technology

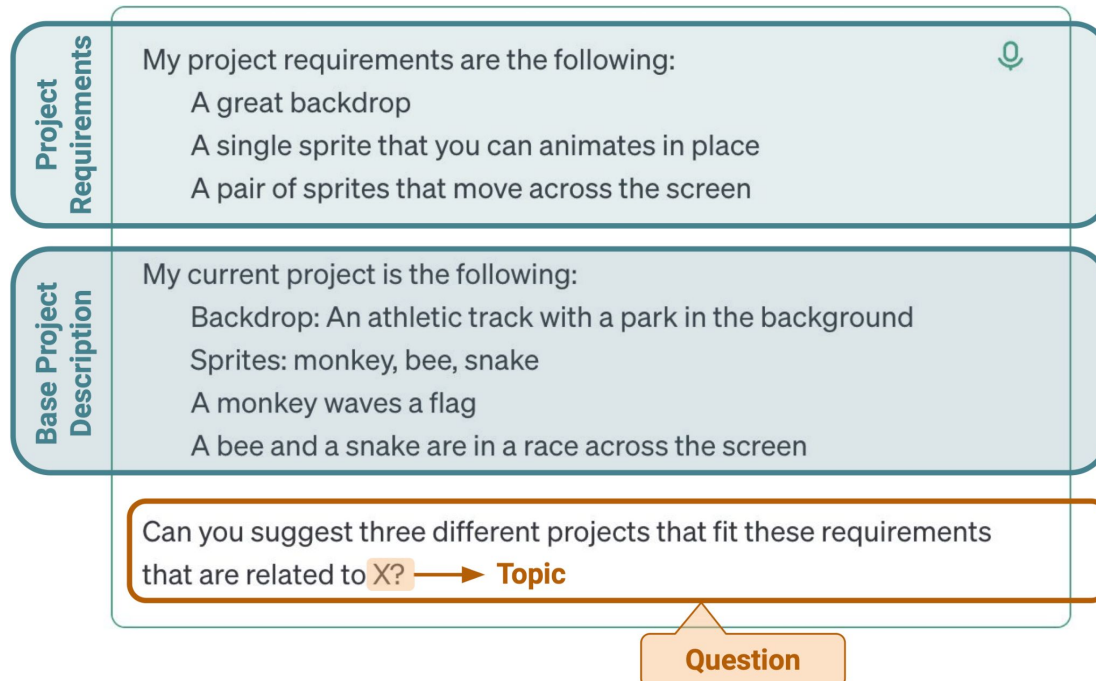
Make humans more efficient

## Disruptive Technology

Replaces jobs

# LLMs in CS Education

Last time: LLMs changing **how** we teach (project brainstorming, creating materials)



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Last time: LLMs changing **how** we teach (project brainstorming, creating materials)

LLMs changing **what** we learn

LLMs changing **how** we learn (ITS)

# Breakout #1

What AI policies have you come across in CS courses? How have you felt about these policies?

Have you had instructors who used AI? How did or would you feel?

**Discuss with your neighbors and record on Gradescope.**

# How has **coding** changed?

## **Before LLMs**

Writing code from scratch

## **After LLMs**

Encouraged to use AI in industry

AI creates prototype from ideas

Human pass of AI created prototype

AI complete code from boilerplate

Sensitive or important code done by humans

Can code to personal interests

# How has **coding** changed?

## **Before LLMs**

Writing code from scratch

## **After LLMs**

Outlining in pseudocode

Debugging LLM-written code

Testing LLM-written code




# How might **teaching coding** change?

## **Before LLMs**

Teaching students to write  
code from scratch

## **After LLMs**



Discuss with your  
neighbors!

# How might **teaching coding** change?

## **Before LLMs**

Teaching students to write code from scratch

## **After LLMs**

Emphasis on reading/comprehending code

Still a need for deep understanding that comes from implementing code

Teach prompt engineering for testing

Teacher can use LLMs as tutoring

LLMs can help with granular code explanation

# How might **teaching coding** change?

## **Before LLMs**

Teaching students to write code from scratch

## **After LLMs**

Emphasis on design and testing

Tracing code & debugging code is as important as writing code

Teach how to use CoPilot

Academic integrity

AI tutoring

AI grading

# Breakout #2

What would it look like to design an intro CS course that **embraced** LLMs as an enabling technology?

What **opportunities** and **risks** would this present?

**Discuss with your neighbor(s) and record on Gradescope.**

# Breakout #2

What would it look like to design an intro CS course that **embraced** LLMs as an enabling technology?

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What **considerations** should be made for **students of varying backgrounds** in a course that embraced LLMs?

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# LLMs in Intro CS Education

## Integrating Large Language Models and Evaluating Student Outcomes in an Introductory Computer Science Course

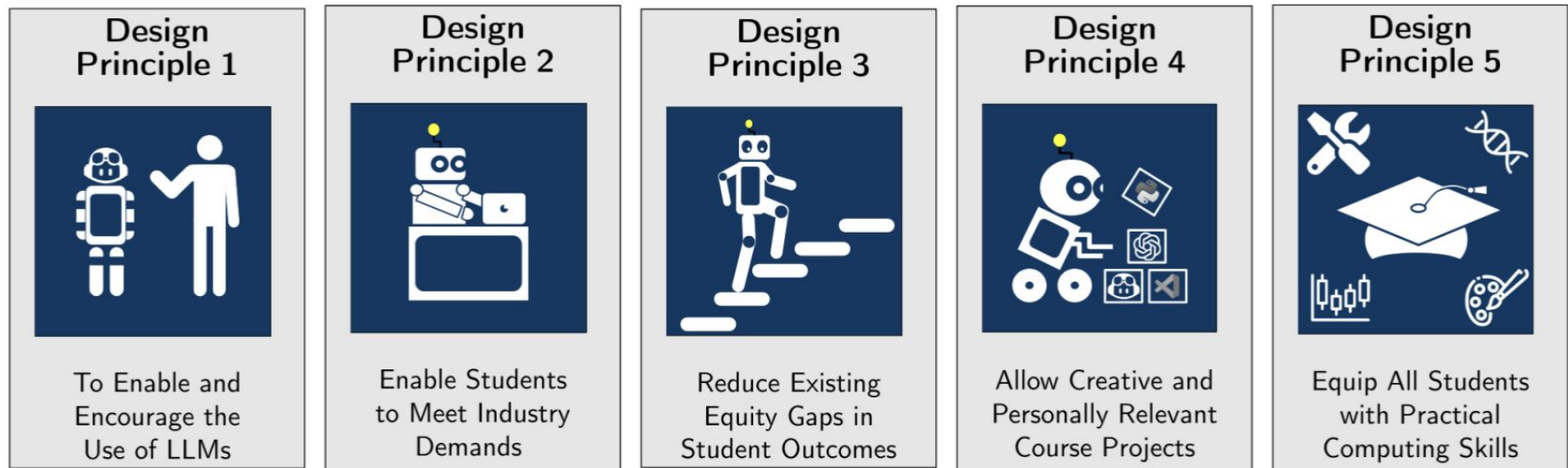


Figure 1: Design Principles for the course

Evaluated an LLM-based CS1 course in terms of student **performance**, student **perceptions**, and various student **populations**

# LLMs in Intro CS Education

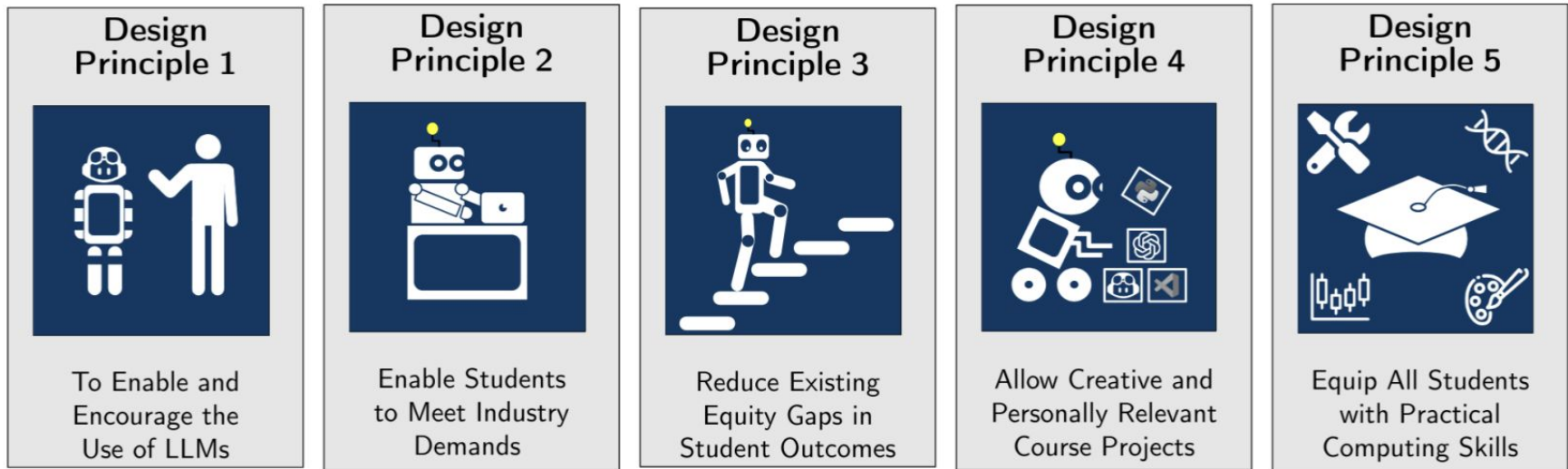


Figure 1: Design Principles for the course

- **Performance:** Students generally did not perform better or worse on exam questions compared to historical, non-LLM classes
- **Perceptions:** Students had mixed feelings about their own Copilot use
- **Populations:** Achievement gaps persisted on exams but not projects



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# Intelligent Tutoring Systems (ITS)

A computer system that imitates human tutors to provide **immediate** and **customized instruction** or **feedback** to learners

Why need ITSs?

- Not enough human tutors to help students
- Personalize learning beyond the 30:1 ratios in classrooms

# Components of ITS

## Domain Model

skills, knowledge, strategies

## Learner Model

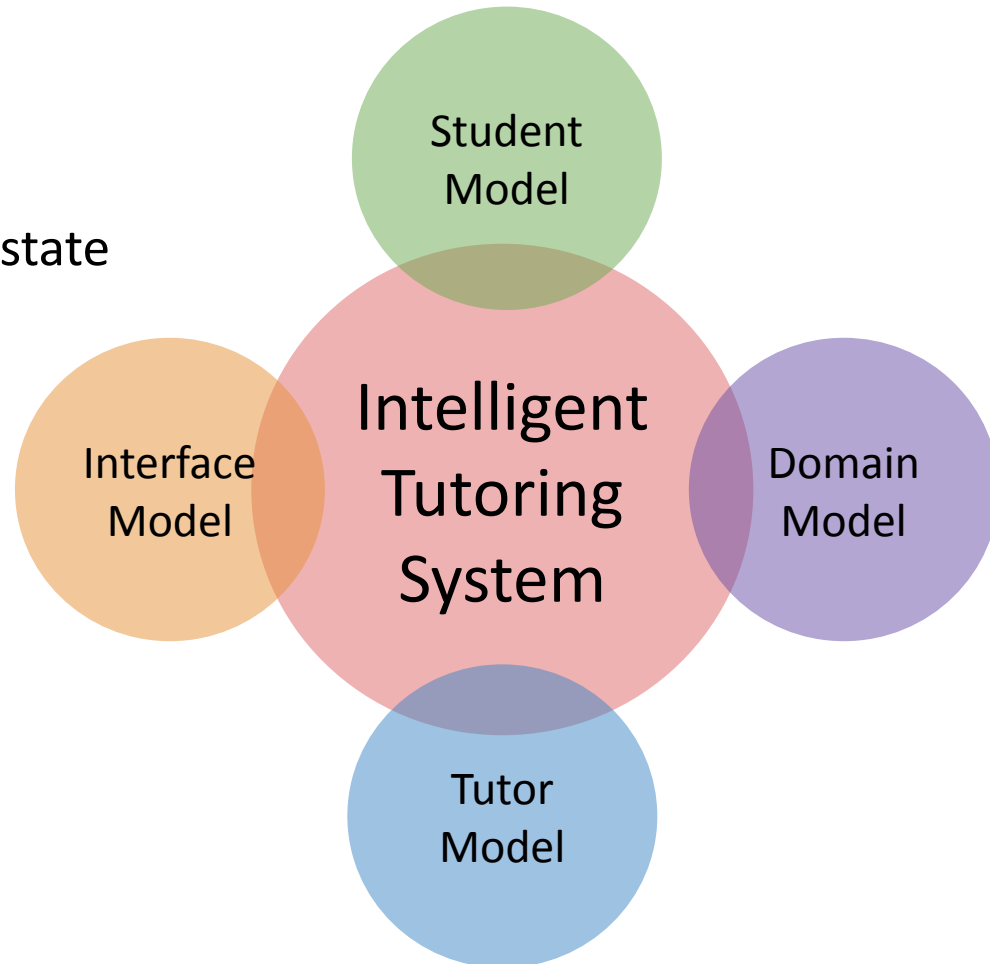
cognitive, affective, motivational state

## Tutor Model

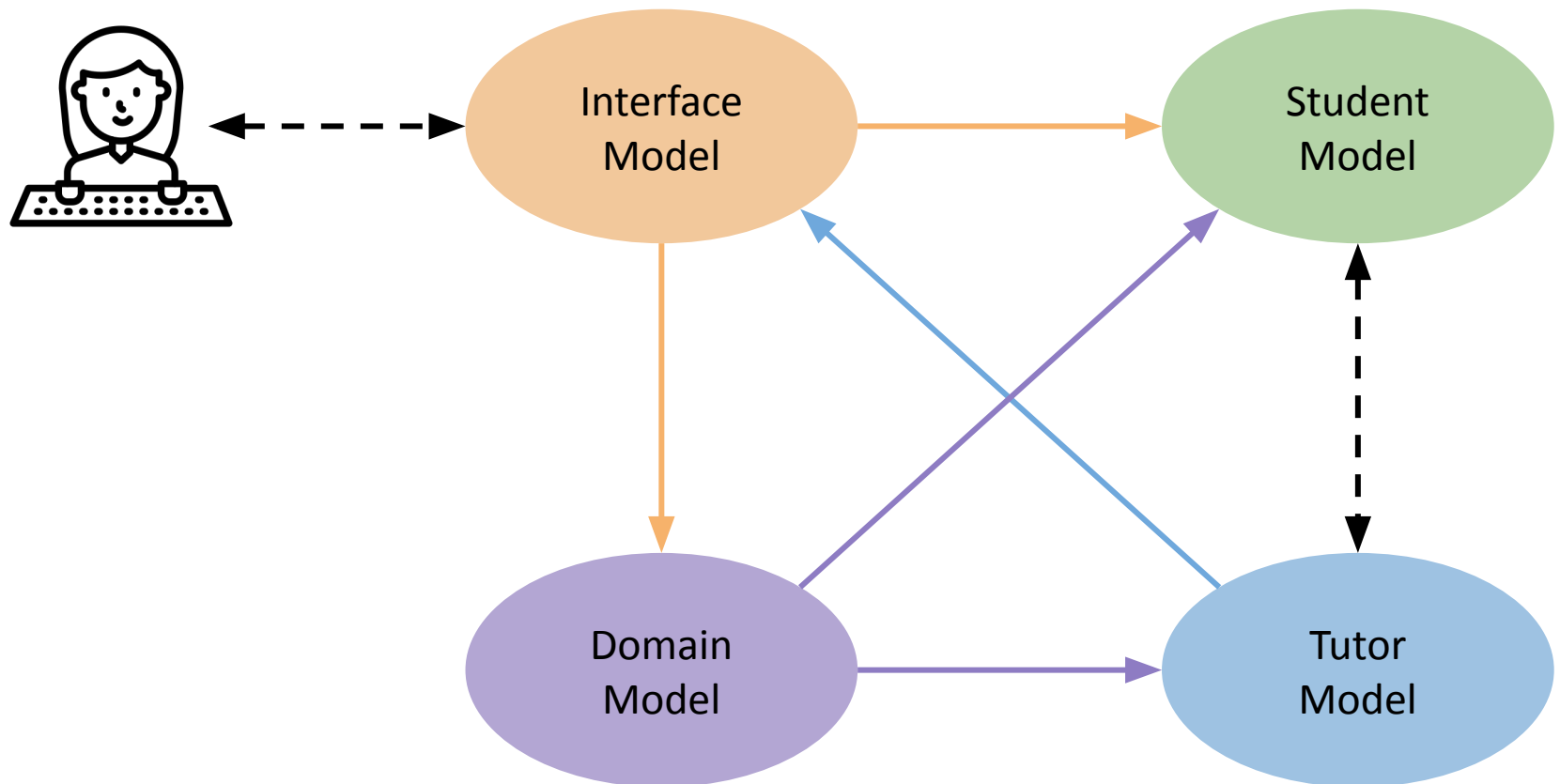
makes decisions on what help / problems to give next

## User Interface

decides how to receive input / present information to learner



# Archetypal 4-Component Tutoring System Design (plus Student)



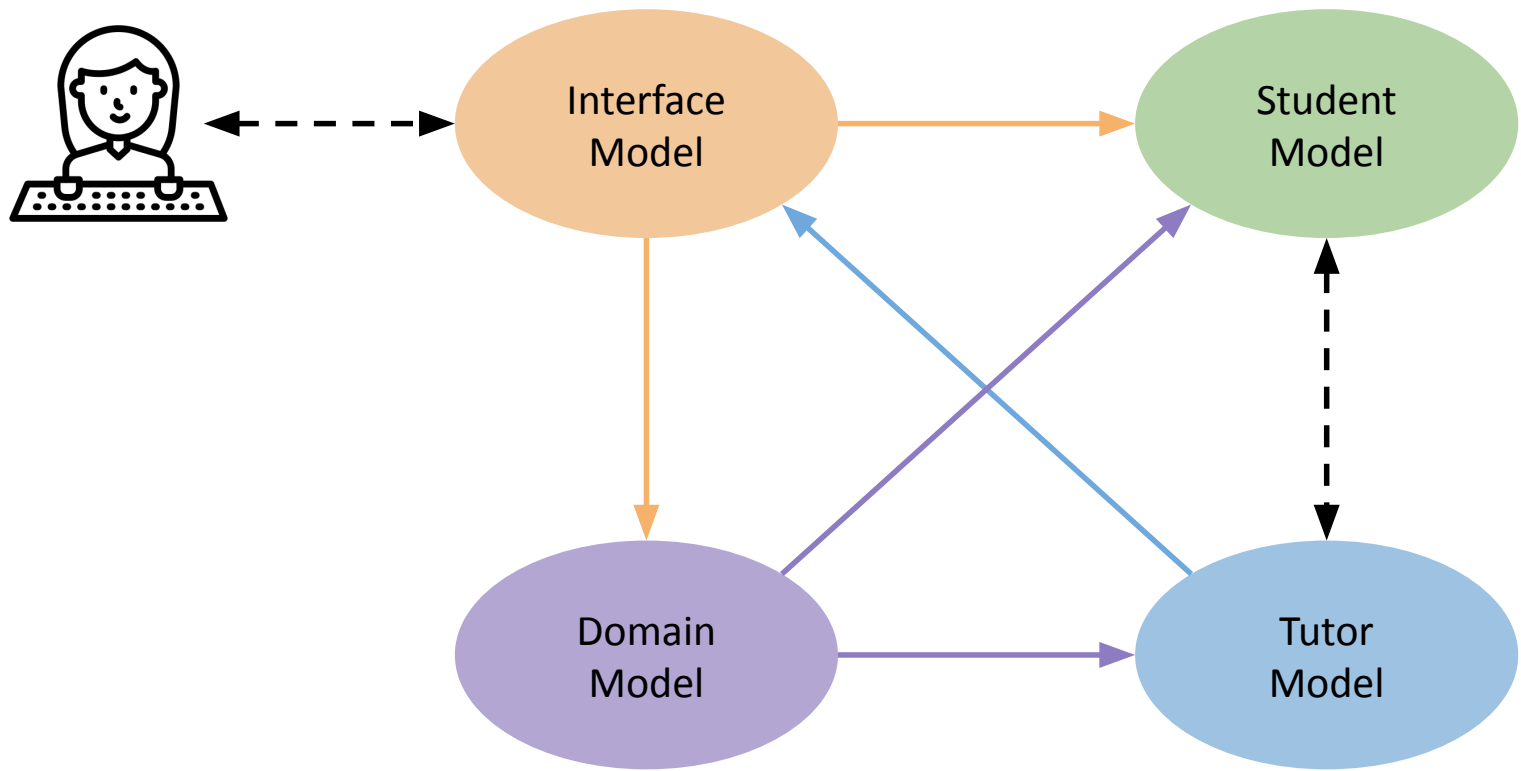
# Breakout #3

Think about the four key components of ITS...

In what ways is ChatGPT **similar** to an ITS?

In what ways is ChatGPT **different than** an ITS?

**Discuss with your neighbor(s) and record on Gradescope.**



## Domain Model

- skills, knowledge, concepts to be taught

## Learner Model

- cognitive, affective, motivational state of student
- progress made by student

## Tutor Model

- makes decisions on what help / problems to give next
- informed by pedagogical best practices

## User Interface

decides how to receive input / present information to learner

# Is ChatGPT an ITS?

## **Similarities**

uses AI to interact with a user

can be used to solve a specific problem

## **Differences**

less (no) specific pedagogical approach

very agreeable

could be missing expert knowledge



# LLM-backed ITS in CS Education

## Teaching CS50 with AI

David J. Malan  
[malan@harvard.edu](mailto:malan@harvard.edu)



# Teaching CS50 with AI

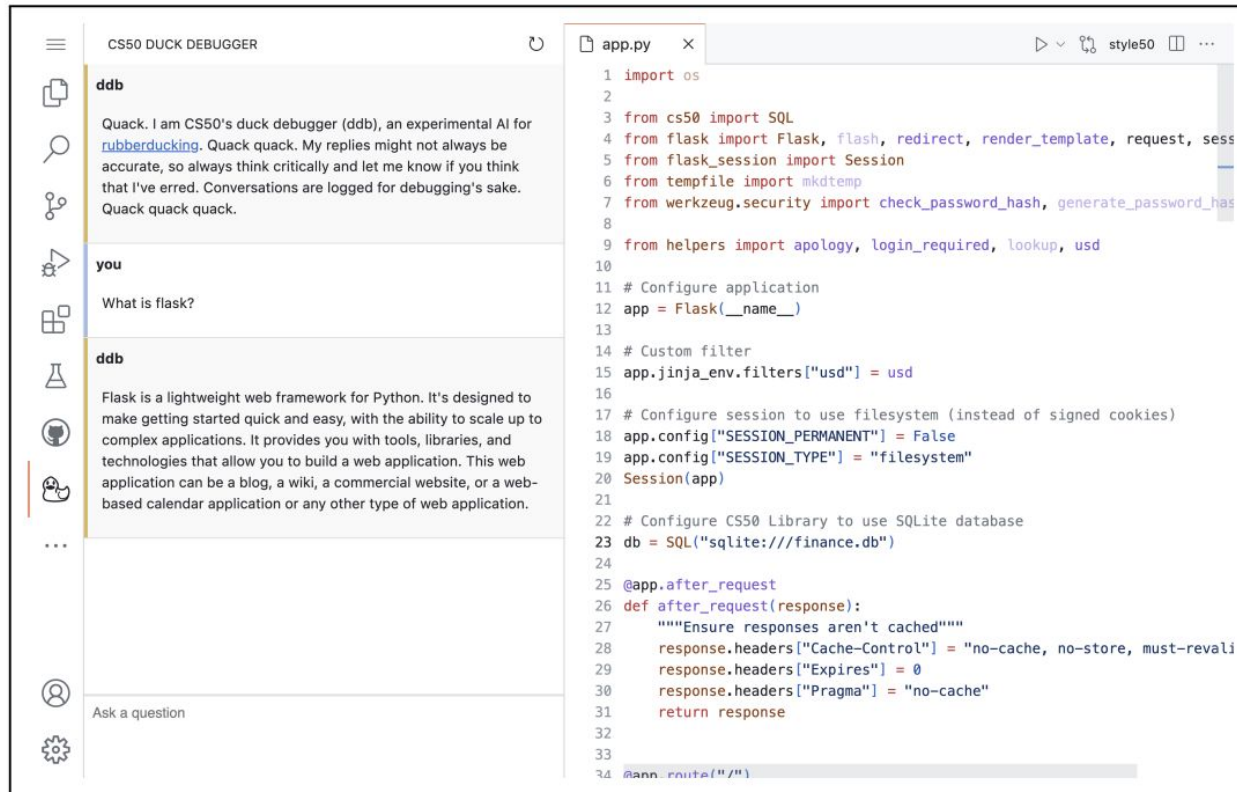
## Leveraging Generative Artificial Intelligence in Computer Science Education



**Figure 1: The main page of CS50.ai, where students can chat with the CS50 Duck, an interactive “duck debugger” (ddb).**

# Teaching CS50 with AI

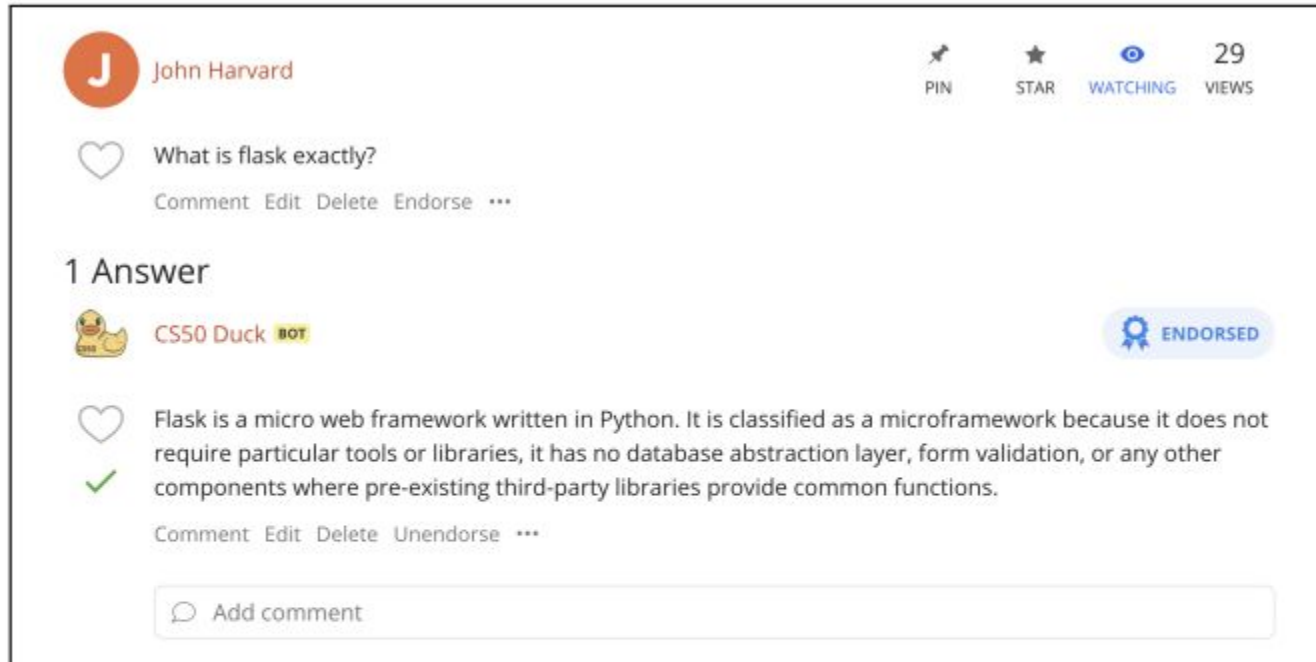
## Leveraging Generative Artificial Intelligence in Computer Science Education



**Figure 2: CS50 students can also access the CS50 Duck within VS Code to chat about CS-related topics, explain highlighted code, or suggest code style improvements.**

# Teaching CS50 with AI

## Leveraging Generative Artificial Intelligence in Computer Science Education



**Figure 3: The CS50 Duck in action on Ed. A student asked a question, and the CS50 Duck replied with a succinct answer, which a human staff member endorsed as correct.**

# Breakout #4

ITS have the potential to support students with scalable, on-demand, one-on-one tutoring.

What are the **limitations** of an ITS? What parts of instruction can an ITS **not** replicate?

**Discuss with your neighbor(s) and record on Gradescope.**

# Breakout #4

What parts of instruction can ITS **not** do?

- motivational interactions
- human communication
- body language, understanding physical cues
- understanding students holistically
- deeper understanding from built relationship with students
- requires some motivation/autonomy to even start!

# LLMs disrupting (CS) Education?

**Duolingo CEO says AI is a better teacher than humans—but schools will still exist ‘because you still need childcare’**



# Talking to a real human makes a difference!

## RESEARCH

### Online schooling: Who is harmed and who is helped?

Susan M. Dynarski

Are online courses fulfilling their promise? In a June 2017 [Evidence Speaks post](#), Eric Bettinger and Susanna Loeb of Stanford University showed that in a large, for-profit college, online courses are a poor option for the least prepared students.<sup>2</sup> Online students did substantially worse than students in the same face-to-face course: They earned lower grades, were less likely to succeed in subsequent courses, and more likely to drop out.

Overall, the body of research suggests that learning suffers with no face-to-face instruction. Students in blended courses appear to do about the same as those in fully face-to-face courses. If a blended course frees up teachers' time, that time can be transferred to additional courses, or to extra attention to students who are struggling.



# Belonging is really, really, really powerful

## A Brief Social-Belonging Intervention Improves Academic and Health Outcomes of Minority Students Changing Social Contexts to Foster Equity in College Science Courses: An Ecological-Belonging Intervention

### Effects: Academics

- Class exam score
- 1 and 4 year GPA
- Persistence in Major

### Effects: Social

- Group diversity
- Perceived competence of (assigned) diverse groups
- Effect of attendance

### Effects: Health

- Higher happiness
- Fewer doctor's visits
- Less major depression

### Effects: 10 Years Later

- Career Satisfaction + Success
- Psychological well-being
- Community Involvement

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Today:

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Next time: LLMs in video games!

# The rest of the quarter

Due tonight:

- Game Design revision (from Milestone 2)
  - Can only be parts in MVP, remaining parts for final
- MVP Description
  - Outline what you will implement

In-class 12/3 (Wednesday after Thanksgiving):

- Flash talks (short project presentations)

Due 12/10 (Wednesday of finals week):

- Game Design
  - Full document, revised according to feedback
- MVP Implementation
  - Demo in lab